



R18 Regulation

Subject code:2P7CB

TKR COLLEGE OF ENGINEERING AND TECHNOLOGY

(Autonomous, Accredited by NAAC with 'A+' Grade)

B.Tech VII Semester Supplementary Examinations, November 2023

OPERATIONS RESEARCH

(ME)

Maximum Marks: 70

Date:12.12.2023 Duration: 3 hours

- Note:
1. This question paper contains two parts A and B.
 2. Part A is compulsory which carries 20 marks. Answer all questions in Part A.
 3. Part B consists of 5 Units. Answer any one full question from each unit which carries 10M.
 4. Each question carries 10 marks and may have a, b, c, d as sub questions.

Part-A

All the following questions carry equal marks (10x2M=20 Marks)

1	What is operation research	L1
2	What are the shadow prices?	L1
3	Define LPP.	L1
4	Distinguish between assignment and allocation problem.	L2
5	Write Johnsons' No passing rule?	L1
6	What are the situations which make the replacement of items necessary?	L1
7	Which competitive situation is called a game?	L1
8	What is inventory management?	L1
9	What is the main limitation of graphical method of linear programming?	L1
10	What is the importance of queuing line theory in O.R?	L1

Part-B

Answer All the following questions. (10MX 5=50Marks)

11	What are the characteristics and application of operation research. [10]	L2
OR		
12	Minimize $Z=5x_1+4x_2+3x_3$ subject to the constraints $x_1+x_2+x_3 = 100$; $x_1 \leq 20$; $x_2 \geq 30$; $x_3 \leq 40$ and $x_1, x_2, x_3 \geq 0$ Use big M method. [10]	L3
13	Minimize $Z = x_1 - x_3 - 2x_3$, Subject to constraints $3x_1+x_2+3x_3 \leq 7$; $x_1 + 2x_2 \geq -6$; $4x_1+3x_2+5x_3 \leq 10$ and $x_1, x_2, x_3 \geq 0$ [10]	L3
OR		
14	There are three sources or origins which store a given product. These sources supply these products to four dealers. The capacities of the sources (S_i) and the demands at dealers (D_j) are as given below. $S_1 = 150, S_2 = 40, S_3 = 80$ $D_1 = 90, D_2 = 70, D_3 = 50, D_4 = 60.$ The cost of transporting the product from various sources to various dealers is shown in the table below.	L3

	<table border="1"> <thead> <tr> <th></th> <th>D₁</th> <th>D₂</th> <th>D₃</th> <th>D₄</th> </tr> </thead> <tbody> <tr> <td>S₁</td> <td>27</td> <td>23</td> <td>31</td> <td>69</td> </tr> <tr> <td>S₂</td> <td>10</td> <td>45</td> <td>40</td> <td>32</td> </tr> <tr> <td>S₃</td> <td>30</td> <td>54</td> <td>35</td> <td>57</td> </tr> </tbody> </table>		D ₁	D ₂	D ₃	D ₄	S ₁	27	23	31	69	S ₂	10	45	40	32	S ₃	30	54	35	57																
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15	<p>Find the sequence that minimizes the total elapsed time required to complete the following jobs. [10]</p> <p style="text-align: center;">Processing times in hours</p> <table> <tr> <td>No. of jobs</td> <td>:</td> <td>1</td> <td>2</td> <td>3</td> <td>4</td> <td>5</td> <td>6</td> </tr> <tr> <td>Machine A</td> <td>:</td> <td>4</td> <td>8</td> <td>3</td> <td>6</td> <td>7</td> <td>5</td> </tr> <tr> <td>Machine B</td> <td>:</td> <td>6</td> <td>3</td> <td>7</td> <td>2</td> <td>8</td> <td>4</td> </tr> </table>	No. of jobs	:	1	2	3	4	5	6	Machine A	:	4	8	3	6	7	5	Machine B	:	6	3	7	2	8	4	L3											
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17	<p>(a) Write down limitations of game theory. [5]</p> <p>(b) Distinguish between deterministic and probabilistic games. [5]</p>	L2 L2																																			
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18	<p>Machine A cost Rs.45000 and the operating costs are estimated of Rs.1000 for the first year increasing by Rs.10000 per year in the second and subsequent years. Machine B costs Rs.50000 and operation costs are Rs.2000 for the first year, increasing by Rs.4000 in the second and subsequent years. If we have machine of type A, should we replace it with B? If so when?. Assume that both machines have no resale and future costs are not discounted. [10]</p>	L3																																			
19	<p>A company has 6 jobs which go through 3 machines X,Y and Z in the order XYZ. The processing time in minutes for each job on each machine is as follows. [10]</p> <table> <tr> <td></td> <td colspan="6" style="text-align: center;">Job</td> </tr> <tr> <td></td> <td>1</td> <td>2</td> <td>3</td> <td>4</td> <td>5</td> <td>6</td> </tr> <tr> <td>X</td> <td>18</td> <td>12</td> <td>29</td> <td>36</td> <td>43</td> <td>37</td> </tr> <tr> <td>Y</td> <td>7</td> <td>12</td> <td>11</td> <td>2</td> <td>6</td> <td>12</td> </tr> <tr> <td>Z</td> <td>19</td> <td>12</td> <td>23</td> <td>47</td> <td>28</td> <td>36</td> </tr> </table> <p>Find the optimal sequence, total elapsed time and idle times for each machine</p>		Job							1	2	3	4	5	6	X	18	12	29	36	43	37	Y	7	12	11	2	6	12	Z	19	12	23	47	28	36	L3
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20	Define dynamic programming. Write advantages, limitations and applications of dynamic programming. [10]	L2																																			